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Application of Virtual Reality Technology in OSH Training – OSH CAVE

WHY

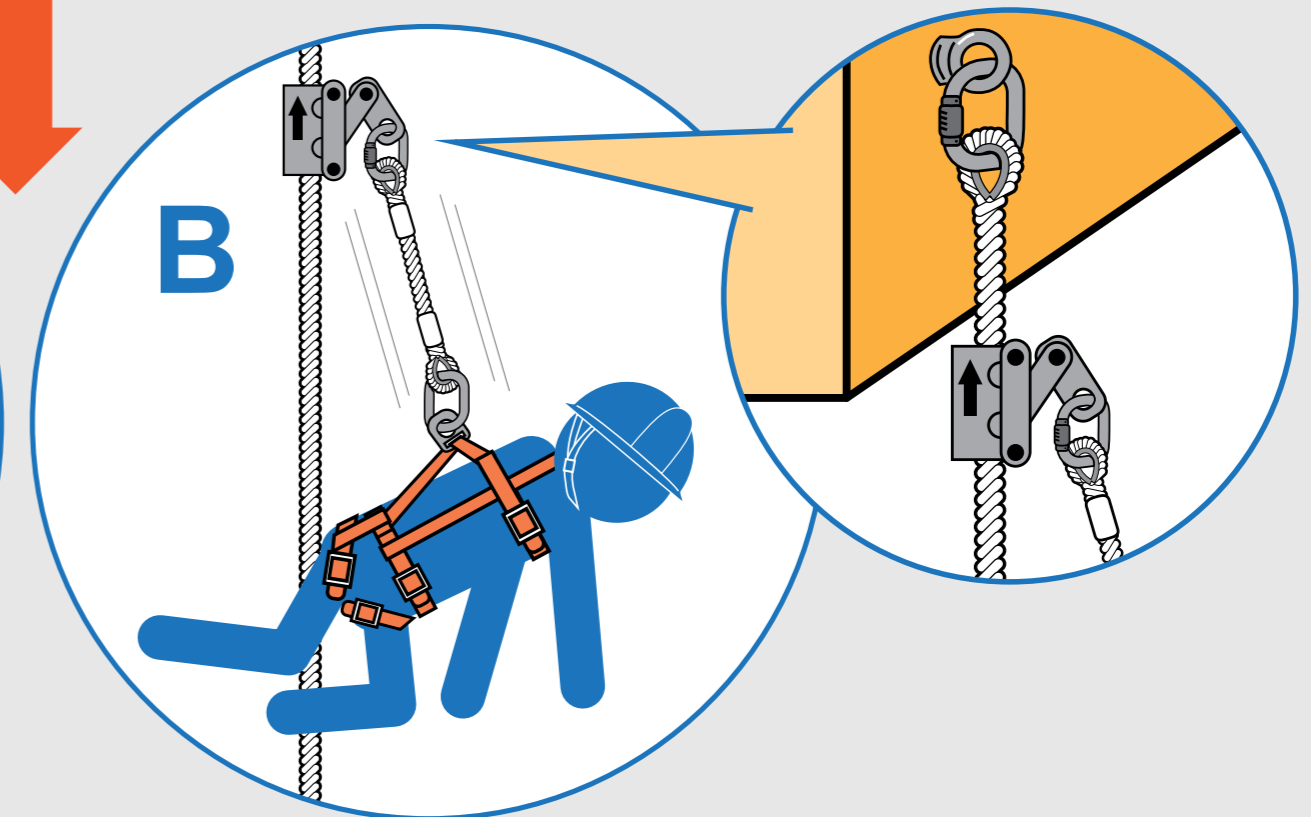
- ✓ Allow trainees to **experience the fright** without facing any **REAL** dangers
- ✓ **Unlimited visual scenarios** within **limited resources** (e.g. space)



HOW

Immersive & Interactive

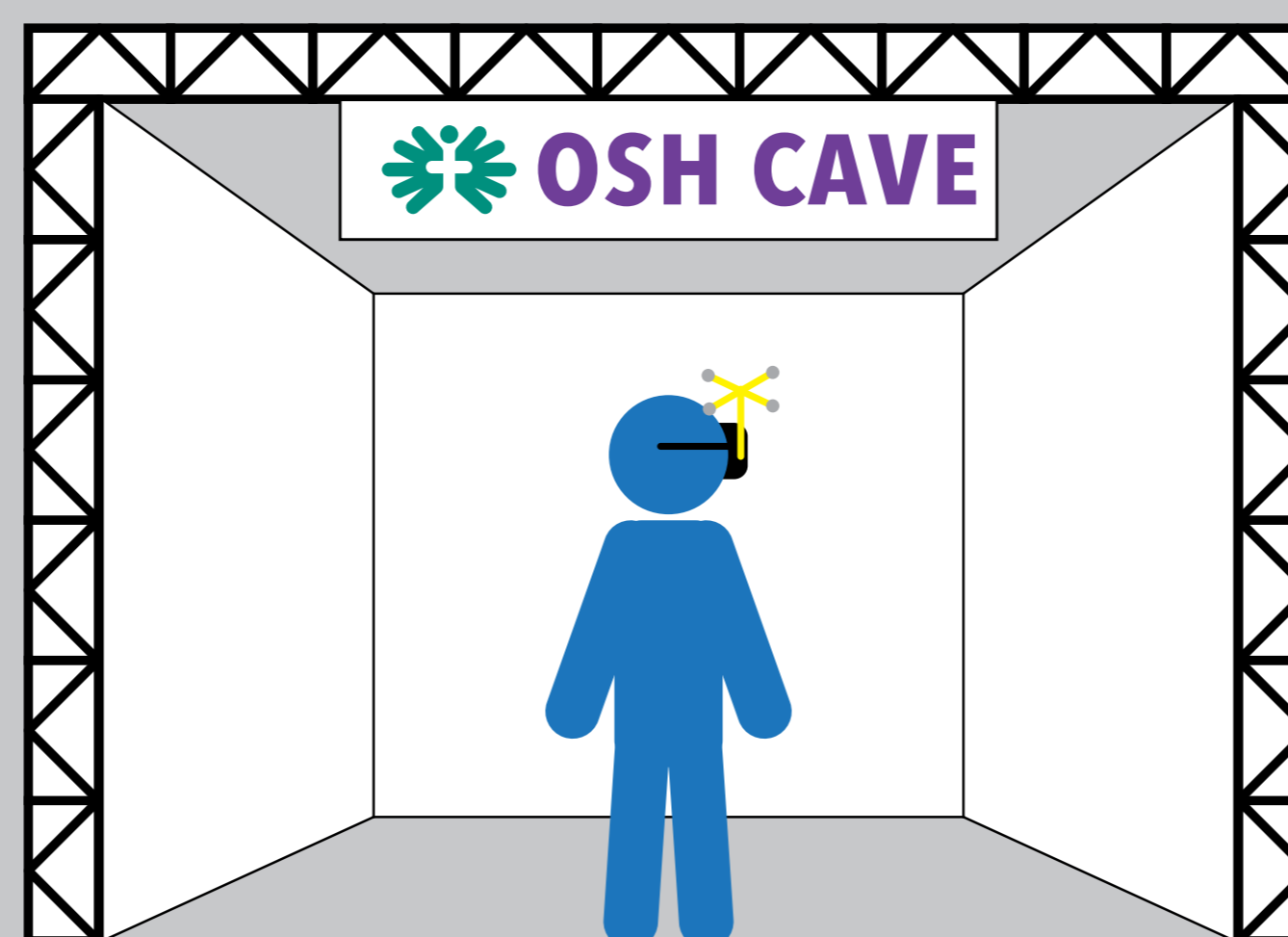
- ✓ Apply **Virtual Reality (VR)** technologies
- ✓ Aid with **audio / movement / wind effects**
- ✓ Create **near-real-incident experience** for trainees to try first-hand



RESULTS

Work in **life-like scene**

Experience falling-from-height first-hand



Unforgettable impressions

Motivated to practice safe work behaviours